

# MOBILE IP NETWORK LAYER

## Lesson 08

### Reverse Tunnelling, Multicasting and Firewall Security

# REVERSE TUNNEL

- If a reverse tunnel is formed then another tunnel is present through the paths from 10 to 3 in Figure 6.3
- Reverse tunnelling from FA to HA

# ADVANTAGE OF REVERSE TUNNELLING

- Multicasting needs bi-directional tunnelling
- Reverse tunnelling is required when a firewall is employed

# TIME-TO-LIVE FOR FORWARD AND REVERSE TUNNELLING

- Time-to-live defines the number of attempts to hop before expiry of packets at the network

# TIME-TO-LIVE FOR FORWARD AND REVERSE TUNNELLING

- GRE header encapsulation during tunnelling sets time-to-live = 1, so the packets are forwarded only once
- The tunnel does not need extra hops, has fixed endpoints

# TIME-TO-LIVE = 1 FOR FORWARD TUNNELLING

- Results in once-only forwarding through the tunnel from the HA to the FA when the MN visits a foreign network
- The tunnel does not need extra hops
- It has fixed endpoints

# TIME-TO-LIVE FOR $MN_L$ ON VISIT SENDING TO $CN_K$

- At the FA, the time-to-live setting might be too low
- Therefore, when the  $MN_l$  sends the response to the correspondent network ( $CN_k$ ), then the time-to-live set at the FA may not be sufficient

# TIME-TO-LIVE FOR FORWARD AND REVERSE TUNNELLING

- When the COA is used to send the response to the CN without reverse tunnelling, then a very low setting of time-to-live blocks the packets after a very small number of hops (attempts) to the CN



# TIME-TO-LIVE FOR REVERSE TUNNELLING

- Sets the time-to-live equal to 1 because IP packets need to be sent only once
- The tunnel does not need extra hop
- It has fixed source and destination endpoints

# REVERSE TUNNELLING

- Facilitates guaranteed transmission of the IP packet responses through the tunnel to the HA
- Now, the HA transmits the response to the CN
- A low value of time-to-live at the FA does not lead to packet expiries

# MULTICASTING BY REVERSE TUNNELLING

- Information is multicast to a mobile node (MN) when it sets the option for multicast listening
- Uses Bi-directional tunnelling method over a mobile IP network

# MULTICASTING BY REVERSE TUNNELLING

- Assume that a  $MN_j$  visits a foreign network with  $FA_j$
- A multicast-tree multicasts a packet to  $HA_j$
- $HA_j$  forwards the multicasted IP packets to  $MN_j$  after registration

# MULTICASTING BY REVERSE TUNNELLING

- $HA_j$  establishes a bi-directional tunnel between  $HA_i$  and  $FA_j$
- $FA_j$  transmits the received multicast message or packet to  $MN_j$

# MULTICASTING BY REVERSE TUNNELLING

- Suppose  $MN_i$  visits another foreign network with  $FA_k$
- $MN_i$  requests  $FA_k$ , and  $FA_k$  forwards the transmit request for the multicast to  $HA_j$

# DISADVANTAGES OF REVERSE TUNNEL APPROACH

- Duplication of multicast IP packets when multiple MNs of HA<sub>j</sub> and other HAs visit the same FA
- Because several HAs create several bi-directional tunnels, through which they transmit multicast packets multiple times

# DISADVANTAGES OF REVERSE TUNNEL APPROACH

- When the built bi-directional tunnels do not converge into one, the packets maybe duplicated



# DISADVANTAGES OF REVERSE TUNNEL APPROACH

- IP packets reach by short and long paths, when there is no DMSP (designated multicast provider)

# MOBILE MULTICAST (MOM) PROTOCOL

- Convergence of the tunnels by defining an HA as the DMSP
- Only the DMSP can build bi-direction tunnels
- When DMSP providing the multicast service— the IP packets reach by the longer path; The DMSP-route length may not be the shortest

# THE ADVANTAGE OF MULTICASTING BY REVERSE TUNNELLING

- No reconfiguration (updating of the routing tables) of routers at the multicast tree

# REMOTE SUBSCRIPTION APPROACH OF MULTICAST

- Without the reverse tunnelling
- Assume that  $MN_i$  visits a foreign network with  $FA_i$
- $FA_i$  transmits a 'join' request in case it is not presently registered for multicast at the multicast tree

# REMOTE SUBSCRIPTION APPROACH

## ADVANTAGES

- No duplication of multicast IP packets
- IP packets reach through an optimal (shortest) path
- When  $MN_i$  moves to the next  $FA_k$ , it again transmits a 'join' request and the previous subscription cancels

# FIREWALL SECURITY

- Filters the packets assigned to an IP address received from another IP address
- IP address of the MN is at HA
- When MN moves to FA, the MN sends the IP packets using COA assigned at FA

# FIREWALL SECURITY

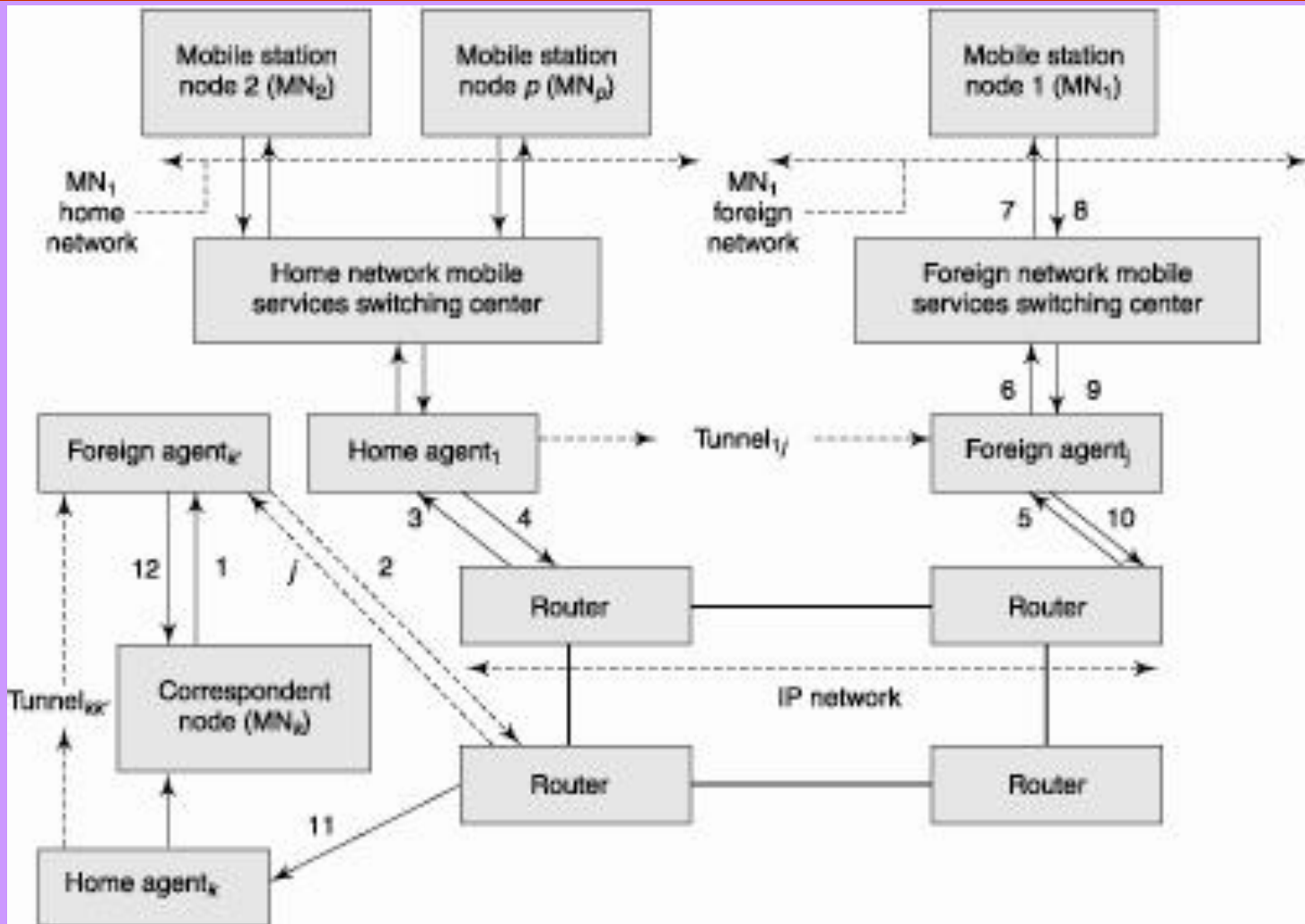
- In case the firewall that permits another IP address (at the FA) assigned to an IP address (at the HA), there is a security risk

# ADVANTAGE OF REVERSE TUNNELLING OF THE PACKET FROM THE COA

- FA to the HA and HA transmits to the correspondent node (CN)
- The firewall gets the packets from the same IP address as the IP address registered at the firewall
- It does not filter these packets



# TUNNELS



# FIREWALL AT THE CN SENDING THE IP PACKETS TO $MN_L$

- The path followed— 1, 2, 3, 4, 5, 6 and 7
- Sub-paths 4 and 5— across the forward tunnel

# FIREWALL AT THE CN SENDING THE IP PACKETS TO $MN_L$

- When the firewall at the CN receives the IP packets sent to  $MN_i$ , then the path followed will be 8, 9, 10, 3, 4, and  $i$

# FIREWALL AT THE CN SENDING THE IP PACKETS TO $MN_L$

- Sub-paths 10 and 3— across the reverse tunnel
- The CN firewall continues to use the same IP address for the MN when transmitting and receiving packets

# SUMMARY

- Multicasting
- Reverse tunnelling approach for short paths
- Remote subscription approach

# SUMMARY

- No duplication of multicast IP packets
- IP packets reach through an optimal (shortest) path
- Firewall security by reverse tunnelling

## End of Lesson 08

# Reverse Tunnelling, Multicasting and Firewall Security